



Briggs & Stratton's "Outta' the Box" Challenge 2026

Briggs "Outta' the Box" Schedule

6:30 PM Teams report to grid and setup
6:45 PM Short rules meeting
7:00 PM 20min build time begins
7:35 PM 5min Practice
7:45 PM 10min Chassis Tuning Window
8:00 PM Report to Grid
8:05 PM Briggs "Outta the Box" Race (laps 15)

Rules:

- Any **USED** 4.6/6.0 Vega VAH tires. You don't need scanned tires from Grands.
- If chassis is not competing already in GrandsX, bring the chassis to tech during normal pre-tech hours to be inspected.
- All components that come in the box must be used. Replacing any parts that are provided from Briggs is forbidden. Exceptions for replacing the oil fill for pulse fittings and any breather tubing are allowed.
- Drivers must be 15+ years old, and make weight of 365# post race.
- There will be a cookout going on during the "Outta the Box" challenge. Drivers and Crew may not partake in refreshments until after the race. We will be placing special arm bands on you and your team members that will be cut if you attend the cookout.

6:30 PM: Report to Build Area: As teams report in, they should establish a spot along the fence to assemble their kart. Teams are limited to:

- Maximum of 4 people during the build process. This year, the driver **MUST** be one of those 4 people!
- One kart stand.
- 1 table not to exceed 32"x72".
- **BRING YOUR OWN OIL, TOOLS AND FUEL!**
- Make sure to bring all your own components as well. Only what's in the box is provided, and must be used!
 - ⇒ You may not bring your own slide, carb cap or top plate. The items in the box must be used.
 - ⇒ Catch cans must be installed and hooked up properly

6:45 PM: Rules Meeting: ONE representative from each team will come to the head of the grid where we will answer any last minute questions. During that time, representatives from Briggs and CKNA will distribute engines to the remaining team members. **DO NOT OPEN THE BOX!**

We may throw in a curveball to keep everybody on their toes... because this is all about having fun!

7:00 PM: The Builds: We'll sound a horn, and see who can open and completely install their new engine onto their karts the fastest. The installation is not considered complete until the kart starts and runs on the kart stand. These build times will be considered your qualifying time. A maximum of 20 minuets has been allocated for the builds. Any team failing to build their kart and start it before the 20 minuets elapses will be scored as a DNS for qualifying, and will start in the back in the order in which they eventually complete their builds.

If you would like to set the float level in the carburetor, this must be done either during the build time or tuning window. Competitors **will not** be allowed to set valve lash, that must be run as the engine was received outta the box!

7:20 PM: Scrutineering: After the 20 minuets, all tools must be down and hands off the karts. They will be inspected by CKNA tech officials for safety. Any kart that tech feels has a major safety issue will not be permitted to practice until that issue is fixed... and they may not attempt to fix that safety issue until karts are released to the track for practice.

Any team that violates the Spirit and intent of this FUN ACTIVITY will be DQ'd from the build and start in the back without practice. Essentially, if tech feels you didn't try to comply to get a better time, you miss practice!

7:35 PM: Practice: All karts that pass the initial safety check will take to the track for a short practice session. Any teams that needed to resolve a safety issue will be allowed to address the issue and attempt to join the session if/when track officials believe it is safe for them to enter the track.

While the track is hot, no tool boxes or large objects may be on top of tables or barriers. All items must be placed on the ground for safety.

At the checkered flag, drivers will slow down IMMEDIATELY to enter the straightaway pit entrance. Any driver entering recklessly will be DQ'd. Once all karts have stopped, teams may place their karts on a stand and return to their work areas. Tool boxes may be placed back on tables.

7:45 PM: Tuning Time: At the sound of the horn, teams will have 10min to make any changes they deem necessary. We will be running a different layout than the GrandsX layout... so be prepared for gear changes!

8:00 PM: Report to Grid: Teams will be lined up in the order they completed their builds. Any team that missed practice because of a uncompleted safety issue will be allowed to compete so long as tech has verified that they resolved the issue, but will start in the back.

8:05 PM: We race! This part should be pretty self explanatory... we will hold a 15 lap race, and award the top 3 finishers prizes. The top 5 will report to scales and tech.

- There will be no "requests for review". All calls or video reviews will be initiated by the Race Director.
- All other rules for CKNA and the Grands apply.

Post Race: The top 3 will be inspected to ensure that they are compliant with **ALL RULES**. This includes Safety wire in all required spots, zip-ties/wire on all fuel line connections, throttle closing completely, no missing components or loose bolts (yes, all 4 engine mount bolts/nuts are required and must be tight). Essentially, the karts must pass another pre-tech and post tech inspection to pass. And this will include double checking for ballast being installed correctly!

This race is truly just for fun, and to put on a good show! I know as racers we want to win everything we compete in, but please remember that this is just a fun add-on to Grands. Please don't find to find loopholes or ways to game the system for this race.



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